

## Four Way Paradox

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This is My **Article**:

- **Four Way Paradox**

*It is **About**:*

*A **Paradox***

*A Seeming **Contradiction***

A **Contradiction** is:

- A **Thing** that
- Seems To **Dismiss**
- A **Principal**
- Or
- A **Main** Thing

*A **Contradiction**:*

*Can **Be***

*Like*

*An **Opposite***

So:

- If This is **About**
- A **Paradox**
- Then
- We Would **Wonder** if
- It Would **Confuse**

We **Hope** that:

*It Doesn't **Confuse***

*So*

*Let's **Look***

## The Two Players

In Order For:

- There To **Be**
- A **Paradox**
- We Would **Need**
- **Two** Players

*Afterall:*

*A **Paradox***

*As*

*A Seeming **Contradiction***

*Would **Appear To***

*Go **Against***

*Something*

*We **See** that:*

*A **Contradiction** is*

*A **Thing** that*

***Seems To Dismiss***

*A **Principal***

*Or*

*A **Main Thing***

**So:**

- A **Contradiction**
- Does Not **Start Alone**

*If:*

*A **Contradiction***

***Seems To Dismiss***

*A **Principal***

*Then*

*There Would **Be***

*A **Principal***

*Or*

*A **Main Thing***

***Already***

*We Cannot **Dismiss:***

*Something that*

*Is Not **There***

**So:**

- **A Contradiction**
- Or
- **A Paradox**
- Would Be
- The **Second**
- Of
- **Two** Players

*The **Two** Players:*

*The **Contradiction***

*And*

*The **Principal***

*Or*

*The **Main** Thing*

**The Contradiction:**

- Would **Try** To Dismiss
- **Something**
- Already **There**

*Even The **Contradiction:***

*Would **Say** So*

*The **Contradiction:***

*Would **Try** To Dismiss*

***Something***

*Already **There***

## **Why The Paradox**

**If We Have:**

- A Real World **example**
- Then
- This **Idea**
- Could Be
- **Easy To See**

*Let's **Look***

## Real World Example

This is The **Thing**

Our **example** is:

- USA

*And:*

*Because of*

***Paradox***

*Or*

***Contradiction***

*There Would **Be***

***Two Players***

Then:

- Player **One**
- Would **Be**
- **Staff**
- USA **Staff**

The Best:

- **Example** for **This** is
- **Government**
- USA **Government**

So:

- If **This** is
- Player **One**
- Of
- **Two** Players
- Then
- Player **Two**
- Would Be
- The **People**
- USA **People**

*If This **Article:***

*Is Called*

***Four Way Paradox***

*Then*

*Each Player:*

*Would **Have**  
Four Parts*

*A Four Way Paradox*

*Let's See*

## **Prepared Statement**

This is:

- The **Logic**

*The **Logic:***

*Makes it  
**Easy To See**  
The **example***

If:

- This is **About**
- A **Paradox**
- And
- There Are
- **Two** Players
- Then

*Player **Two**  
Would **Try To**  
**Dismiss**  
Or  
**Contradict**  
Player **One***

This Would Be:

- **Definition**
- The **Contradiction**
- Or
- **Paradox**

*Player Two:*

*Would Try To  
Dismiss*

*Or*

*Contradict*

*Player One*

## **Contest Definition**

According To:

- The **Logic**
- Player **One**
- Would Have **Definition**

*And:*

*If A Paradox*

*Or*

*Contradiction*

*Then*

*Player Two*

*Would Not Agree*

*Player One Definition*

*This Would Be:*

*The Contest*

*Player Two:*

*Would Try To*

*Dismiss*

*Or*

*Contradict*

*Player One*

*Player One Definition*

## **Player One Definition**

Player **One** is:

- **Staff**
- **USA Staff**

And:

- If
- A **Four Way Paradox**
- Then
- Player **One** Definition
- Would Have
- **Four** Parts

*Player **One** Definition:*

*Player **One**  
**Staff**  
**Never** Communicates*

*There is **No**:*

***Real** Conversation  
With USA **Staff***

For example:

- USA **Government**
- May **Issue**
- Statements
- Or Demands
- But
- No **Real** Conversation
- With USA **Staff**

*They Do Not **Engage**:*

*Like  
No **Handshake***

*Statements  
Ads  
Commercials  
Or  
**War** Stories*

*But **No** Conversation*

**So:**

- **Creatures** From **Hell**

*Let's **See***

*Pg 7*

## Creatures From Hell

A **Definition** For:

- **Creatures** From **Hell**
- Is
- Dark
- Dingy
- Shaded
- Or
- **Deceptive**

*They **Never** Tell:*

*The **Truth***

*Do They **Know**:*

*The **Truth***

*Like*

*USA **Definition***

As:

- **Creatures** From **Hell**
- They **Would**
- Side Track
- Deceive
- Mislead
- Or Even
- **Lie** To The People

*It is **Hard** To **See**:*

***This** Being*

***Truth***

## Staff Four Ways

Four Way **Paradox**:

- Has **Four** Parts

*Player **One** Four Parts*

*Player **Two** Four Parts*



The **Four** Ways:

- Of **Staff**

*Tricky*

*Female Fickle*

**Preference** Based

*Imagining A Setting*

*Like*

**Creatures From Hell**

**Fire** Throwing:

- **Creatures From Hell**

*From:*

*A **Dark**, Disturbed*

**Underworld**

*Not At Peace*

**So:**

- **Hard To See**
- As **Truth**

*Staff **Four** Ways:*

*In A **Paradox***

**Staff As Fixed**

Player **One:**

- As **Staff**
- Are They
- **Fixed**
- Like
- **Set** Solid

*I Don't **Think** So*

**History** of USA:

*Ever **Changing***

*Shifting*

*Like*

*New Administration*

This **Seems**:

- **Vulnerable**
- So
- Probably Not
- **Fixed**
- Or **Set** Solid

**So:**

*Hard To See  
As Truth*

**Not:**

*Four Parts  
Of  
Lasting*

## **Player Two Definition**

Player **Two** is:

- The **People**
- USA **People**

**So:**

*For This Article  
Four Way Paradox  
It is Simple  
To Put  
Player Two Definition*

The Best **Way**:

- To **Put**
- Player **Two** Definition
- Is
- **GOP High School Mandate**

**OMG:**

*Every Kid  
Went To School  
For  
GOP High School Mandate*

Age Five  
To  
Age Eighteen  
**GOP High School Mandate**

**Mandatory School:**

- Kindergarten
- Elementary School
- Junior High School
- Or Middle School
- And High School

Age Five  
To  
Age Eighteen  
**GOP High School Mandate**

**Mandatory School:**

Age Five  
To  
Age Eighteen

**Mandatory School:**

- **Thirteen** Years

For:

**High School Diploma**  
**A Certificate of Completion**

## **Youth Extinguished**

Whoa:

- And **Omg**

**Mandatory School:**

**Thirteen** Years

Age Five  
To  
Age Eighteen

**Mandatory School**  
**Thirteen Years**

This Was:

- **Youth** Extinguished

**Youth** Extinguished:

Like A Cigarette **Butt**

**Youth:**

**Thirteen Years**

Age Five

To

Age Eighteen

In A **Classroom**

And:

- For **Diploma**
- **Certificate of Completion**
- **Passing The Test**

This is:

**Best Way**

To **Put**

Player **Two** Definition

**GOP High School Mandate**

**Youth:**

**Thirteen Years**

Age Five

To

Age Eighteen

In A **Classroom**

**Best Way**

To **Put**

Player **Two** Definition

**Fruits Of Player Two**

**This was Hard**

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In:

- So **Much** School
- And
- **Together**
- Player **Two** Learned
- **Attentive**

*The **People** USA:*

*In*

*So **Much** School **Together**  
Learned **Attentive***

***Pay** Attention*

*Communicate*

*Cooperate*

***Work** it Out*

In:

- So **Much** School **Together**
- Player **Two**
- USA **People**
- Learned **Attentive**

## **Then The Comparison**

Well:

- This **Part**
- Is Not **Hard**

*What I **Mean** is:*

*I **Think** that*

*It is **Easy To See***

*The **Best** Player **Here***

Remember:

- The **Contest** is
- Player **One**
- And
- Player **Two**

**Staff** USA  
Versus  
The **People** USA

Then:

- The **Comparison**

Well:

*I **Think** that  
The **People** Look **Better***

If We **Look**:

- Then
- Player **One**
- Does Not **Look** So **Good**

**But:**

*The **People**  
USA **People***

They **Have**:

- The **Diploma**
- **Certificate** of **Completion**
- **Passing** The **Test**
- Certified

*All **Together**:*

*They Are  
Player **Two***

**And:**

*I Don't **See**  
No **Error**  
No*

*Whoa:*

*What A **Group***

## To Sum Up

Then **This**:

- Can **Sum Up**
- **Four Way Paradox**

*The **Four** Ways of:*

*Player **One** Definition  
Versus  
Player **Two** Definition*

*Player **Two**:*

*Runs **Clean***

*Player **One**:*

***No***

Player **One** Definition:

- **Staff** USA
- Does Not **Hold Water**

*Player **Two**:*

*Is **Ok***

**So:**

- If
- Player **Two** is **Better**
- And
- **Both** Have **Four** Parts
- Then
- **Four Way Paradox**

## ENDING

This is **Article**:

- **Four Way Paradox**

*It **Has**:*

*The **Two** Players*

*Player One*  
*And*  
*Player Two*

**Staff** USA is *Player One*  
**People** USA is *Player Two*

Player **Two**:

- USA **People**
- **Accomplished** Assignments
- No Errors
- And **Adjust**
- **Pay** Attention

*Player One*:

**Staff** USA  
*Is*  
*Ever Changing*  
*Shifting The Ball*  
*And*  
**Diminishing**

**So:**

*It Looks Like*  
**Four Way Paradox**

*Player One* Four Parts  
*Player Two* Four Parts

Player **Two** is **Better**:

- **People** USA
- Is **Better** Than
- *Player One*
- **Staff** USA

**So:**

**Four Way Paradox**

*Player Two*  
**Shows**  
*The Paradox*  
**A Seeming Contradiction**



The **Contradiction** is:

- Player **Two**
- **Seems** To Dismiss
- A **Principal**
- Or
- A **Main** Thing
- Player **One**
- **Staff** USA

*Then:*

*Player **Two** is **Better**  
**People** USA*

Does:

- Player **One**
- **Represent**
- Player **Two**

*You Can't Get  
**Two** Out of **One***

*Like **Relationship***